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## A

### Tabelas Fracas

Neste apêndice apresentamos a descrição completa de duas implementações distintas de tabelas fracas com valores fortes. Na Seção A.1 implementamos tabelas fracas usando referências fracas ordinárias, conforme discutido na Seção 5.4.2. Na Seção A.2 modificamos esta implementação para usar ephemerons.

#### A.1

##### Tabelas Fracas com Referências Fracas

Iremos implementar arrays associativos (tabelas) como listas de pares chave/valor. A forma mais simples de representar um par é usando uma expressão condicional, onde cada elemento do par ocupa uma das cláusulas. Para criar um par definimos o operador *pair*. As operações de projeção ( $\pi_i$ ) são definidas como aplicações com valores pré-definidos (*true* e *false*).

$$\begin{aligned} \text{pair } v_1 v_2 &= \lambda x_i. (x_i? v_1 : v_2) \\ \pi_1 v &= v(\lambda x_i. \text{nil}) \\ \pi_2 v &= v \text{ nil} \end{aligned}$$

Uma lista é representada por um par cujo primeiro elemento contém o primeiro elemento da lista, e o segundo elemento representa o resto da lista (o tail). Uma lista vazia é representada pelo valor *nil*.

$$\begin{aligned} \text{cons } v_1 v_2 &= \text{pair } v_1 v_2 \\ \text{head } v &= v? \pi_1 v : \text{nil} \\ \text{tail } v &= v? \pi_2 v : \text{nil} \end{aligned}$$

A operação *cons* constrói uma nova lista concatenando um valor a uma lista. As operações *head* e *tail* obtêm respectivamente o primeiro elemento de uma lista, e uma lista contendo todos os elementos da lista original menos o primeiro elemento.



Caso a lista seja vazia, estas operações retornam *nil*.

Tabelas são representadas por listas de pares chave/valor, e tabelas vazias são representadas por listas vazias (*nil*). Para inserir e recuperar elementos de uma tabela usamos as operações *get* e *set*, que são definidas como<sup>1</sup>:

$$\begin{aligned} \text{get } t_i k_i &= (\lambda x_t. \lambda x_k. (x_t? (\mathbf{let } x_i = \text{head } x_t \mathbf{in} \\ &\quad (\pi_1 x_i) = x_k? \pi_2 x_i : \text{get } (\text{tail } x_t) x_k \\ &\quad ) : \text{nil}) \\ &\quad ) t_i k_i \end{aligned}$$

$$\begin{aligned} \text{set } t_i k_i v_i &= (\lambda x_t. \lambda x_k. \lambda x_v. (x_t? (\mathbf{let } x_i = \text{head } x_t \mathbf{in} \\ &\quad (\pi_1 x_i) = x_k? \text{cons } (\text{pair } x_k x_v) (\text{tail } x_t) \\ &\quad : \text{cons } x_i (\text{set } (\text{tail } x_t) x_k x_v) \\ &\quad ) : \text{cons } (\text{pair } x_k x_v) \text{nil}) \\ &\quad ) t_i k_i v_i \end{aligned}$$

Para implementar tabelas fracas com chaves fracas e valores fortes basta encapsular as chaves em referências fracas antes de compor o par chave/valor. As operações *get<sub>w</sub>*

<sup>1</sup>Tanto *get* quanto *set* são operações recursivas, e portanto precisam ser definidas formalmente usando um operador de ponto-fixo. No entanto, para facilitar a compreensão do leitor iremos apresentar as definições desta seção empregando uma notação tradicional, isto é, usando o nome da própria função na expressão recursiva que a define.

O ponto fixo de um função *f* é qualquer ponto *x* tal que *fx = x*. No  $\lambda$ -cálculo qualquer função possui um ponto fixo, o qual pode ser calculado através de funções conhecidas como combinadores de ponto-fixo. Por definição o combinador de ponto-fixo é qualquer função *fix* que satisfaz a relação *fix f = f (fix f)*.

Apenas como ilustração, apresentamos abaixo a definição mais rigorosa de *get* empregando um combinador de ponto-fixo.

$$\begin{aligned} \text{get}^* &= \lambda f_i. \lambda x_t. \lambda x_k. (x_t? \mathbf{let } x_i = \text{head } x_t \mathbf{in} \\ &\quad (\pi_1 x_i) = x_k? \pi_2 x_i : f_i (\text{tail } x_t) x_k \\ &\quad : \text{nil}) \\ \text{get } t_i k_i &= (\text{fix } \text{get}^*) t_i k_i \end{aligned}$$

e  $set_w$ , que recuperam e inserem elementos em tabelas fracas, são definidas como:

$$\begin{aligned}
 get_w \ t_i \ k_i &= (\lambda x_t. \lambda x_k. (x_t? (\mathbf{let} \ x_i = head \ x_t \ \mathbf{in} \\
 &\quad (!\pi_1 \ x_i) = x_k? (\pi_2 \ x_i) : get_w \ (tail \ x_t) \ x_k \\
 &\quad ) : nil) \\
 & \ )t_i k_i
 \end{aligned}$$

$$\begin{aligned}
 set_w \ t_i \ k_i \ v_i &= (\lambda x_t. \lambda x_k. \lambda x_v. (x_t? (\mathbf{let} \ x_i = head \ x_t \ \mathbf{in} \\
 &\quad (!\pi_1 \ x_i) = x_k? \ cons \ (pair \ \pi_1 \ x_i \ x_v) \ tail \ x_t \\
 &\quad : \ cons \ x_i \ (set_w \ (tail \ x_t) \ x_k \ x_v) \\
 &\quad ) : \mathbf{let} \ x_j = \mathbf{new} \ \mathbf{in} \ ( \\
 &\quad \quad x_j \stackrel{w}{:=} x_k; \\
 &\quad \quad \ cons \ (pair \ x_j \ x_v) \ nil)) \\
 & \ )t_i k_i v_i
 \end{aligned}$$

Para limpar as tabelas implicitamente modificamos a operação  $set_w$  para checar e descartar os elementos com chaves iguais a  $nil$ . Esta operação ( $set_w^*$ ) é definida como

$$set_w^* \ t_i \ k_i \ v = set_w \ clear \ t_i \ k_i \ v$$

onde  $clear$  é definido por

$$\begin{aligned}
 clear \ t_i &= (\lambda x_t. (x_t? (\mathbf{let} \ x_i = head \ x_t \ \mathbf{in} \\
 &\quad !\pi_1 \ x_i? \ cons \ x_i \ (clear \ (tail \ x_t)) \\
 &\quad : \ clear \ (tail \ x_t) \\
 &\quad ) : nil) \\
 & \ )t_i
 \end{aligned}$$

## A.2

### Tabelas Fracas com Ephemérons

Além de permitir a coleta de objetos associados a ciclos internos, ephemérons simplificam a implementação de tabelas fracas. Nesta seção descrevemos uma nova implementação dessa estrutura de dados usando ephemérons. Listas continuam sendo

implementadas com pares, mas as tabelas fracas passam a ser representadas como listas de ephemerons.

$$\begin{aligned} get_w t_i k_i &= (\lambda x_t. \lambda x_k. (x_t? (\mathbf{let} x_i = head x_t \mathbf{in} \\ &\quad (\pi_1 x_i) = x_k? \pi_2 x_i : get_w (tail x_t) x_k \\ &\quad ) : nil) \\ &\quad )t_i k_i \end{aligned}$$

$$\begin{aligned} set_w t_i k_i v_i &= (\lambda x_t. \lambda x_k. \lambda x_v. (x_t? (\mathbf{let} x_i = head x_t \mathbf{in} \\ &\quad (\pi_1 x_i) = x_k? cons (\phi x_k x_v) tail x_t \\ &\quad : cons x_i (set_w (tail x_t) x_k x_v) \\ &\quad ) : cons (\phi x_k x_v) nil) \\ &\quad )t_i k_i v_i \end{aligned}$$

Para limpar as tabelas implicitamente usamos a operação ( $set_w^*$ ) definida na última seção.

$$set_w^* t_i k_i v = set_w clear t_i k_i v$$

A operação *clear* é modificada da seguinte forma.

$$\begin{aligned} clear t_i &= (\lambda x_t. (x_t? (\mathbf{let} x_i = head x_t \mathbf{in} \\ &\quad \pi_1 x_i? cons x_i (clear (tail x_t)) \\ &\quad : clear (tail x_t) \\ &\quad ) : nil) \\ &\quad )t_i \end{aligned}$$