

Referências bibliográficas

BARBOSA, S.; DA SILVA, B. S. **Interação humano-computador**. Rio de Janeiro: Elsevier, 2010.

BARKHUUS, L.; DEY, A. **Is Context-Aware Computing Taking Control Away from the User? Three Levels of Interactivity Examined**. In: Proceedings of the Fifth Annual Conference on Ubiquitous Computing (UBICOMP 2003). 2003.

BERNERS-LEE, T. **The World Wide Web: A very short personal history**, 1998. Disponível em: <http://www.w3.org/People/Berners-Lee/ShortHistory.html>. Acesso em: setembro de 2015.

BERNERS-LEE, T; HENDLER, J; LASSILA, O. **The Semantic Web**, 2001. Disponível em: <http://www.scientificamerican.com/article/the-semantic-web/>. Acesso em: novembro de 2015.

CARR, N. **Is Google Making Us Stupid?** In: The Atlantic. Disponível em: <<http://www.theatlantic.com/magazine/archive/2008/07/is-google-making-us-stupid/306868/>>. Acesso em: maio de 2015.

CHEVERST, K.; MITCHELL, K.; DAVIES, N. **Investigating context-aware information push vs. information pull to tourists**. In: Proceedings of Mobile HCI 01, 2001

DE SOUZA, C.S. **The Semiotic Engineering of User Interface Languages**. In: International Journal of Man- Machine Studies 39. Academic Press. 1993. pp. 753-773.

DE SOUZA, C.S. **The Semiotic Engineering of Human-Computer Interaction**. Cambridge, MA: The MIT Press, 2005.

DE SOUZA, C.S. **Semiotic engineering: Bringing designers and users together at interaction time**. Interacting with Computers 17 (3), 2005. Disponível em: <https://academic.oup.com/iwc/article-abstract/17/3/317/703528/Semiotic-engineering-bringing-designers-and-users?redirectedFrom=fulltext>. Acesso em: 17 de novembro de 2016.

DE SOUZA, C.S. et al. **Can inspection methods generate valid new knowledge in HCI? The case of semiotic inspection**. In.: International Journal of Human-Computer Studies, volume 18. Agosto de 2010, p. 22-40. Disponível em: [http://www.sciencedirect-com.ez370.periodicos.capes.gov.br/science/article/pii/S1071581909001128](http://www.sciencedirect.com.ez370.periodicos.capes.gov.br/science/article/pii/S1071581909001128). Acesso em: fevereiro de 2017.

DE SOUZA, C. S. **Semiotics**. In: The Encyclopedia of Human- Computer Interaction, 2nd Ed, 2014. Disponível em < <https://www.interaction-design.org/literature/book/the-encyclopedia-of-human-computer-interaction-2nd-ed/semiotics>>. Acesso em: maio de 2016.

DEY, A. **Providing Architectural Support for Building Context-Aware Applications** - Ph.D. Thesis Dissertation. College of Computing, Georgia Tech, 2000, p. 4. Disponível em: <http://www.cc.gatech.edu/fce/ctk/pubs/dey-thesis.pdf>. Acesso em: janeiro de 2017.

DILLON, T. **Pervasive and ubiquitous computing**. 2006. Disponível em: <http://www2.futurelab.org.uk/resources/publications-reports-articles/web-articles/Web-Article497>. Acesso em: novembro de 2015.

ECO, U. **Tratado Geral de Semiótica**. São Paulo: Perspectiva, 1990.

HEWETT, T. et al. **ACM SIGCHI Curricula for Human-Computer Interaction**. ACM SIGCHI Report, ACM, NY. Disponível em: <http://old.sigchi.org/cdg>, 1992. Acesso em: 10 de outubro de 2016.

LEVENE, M. **An Introduction to Search Engines and Web Navigation**. Hoboken, New Jersey: Wiley, 2010.

MARKOFF, J. **Entrepreneurs See a Web Guided by Common Sense**. In: The New York Times, 2006. Disponível em: http://www.nytimes.com/2006/11/12/business/12web.html?pagewanted=all&_r=0. Acesso em: novembro de 2015.

MARRS, M. **Predictive Search: Is this the future or the end of search?**, 2013. Disponível em: <http://www.wordstream.com/blog/ws/2013/06/24/predictive-search>. Acesso em: novembro de 2015.

ROHN, E. **Predicting context aware computing performance**. In: Ubiquity, Volume 2003 Issue February, February 1 - February 28, 2003.

SCHAPIRE, R. **Theoretical Machine Learning**, 2008. Disponível em: http://www.cs.princeton.edu/courses/archive/spr08/cos511/scribe_notes/0204.pdf. Acesso em: novembro de 2015.

SCHILIT, B.; ADAMS, N.; WANT, R. **Context-Aware Computing Applications**. In: Proceedings of the Workshop on Mobile Computing Systems and Applications. December, 1994, Santa Cruz, CA, USA. Disponível em: <http://ieeexplore.ieee.org/document/4624429/>. Acesso em: janeiro de 2017.

SCHMIDT, A.; BEIGL, M.; GELLERSEN, H. **There is more to context than location**. In: Computers & Graphics, 23 (6), 1999.

SCHMIDT, A. **Context-Aware Computing**. In: The Encyclopedia of Human-Computer Interaction, 2nd Ed, 2014. Disponível em < <https://www.interaction-design.org/literature/book/the-encyclopedia-of-human-computer-interaction-2nd-ed/context-aware-computing-context-awareness-context-aware-user-interfaces-and-implicit-interaction>>. Acesso em: maio de 2016.

SHROFF, G. **The Intelligent Web: Search, smart algorithms, and big data**. Oxford, United Kingdom: Oxford University Press, 2013.

THOMAS, P. M. & DOURISH, P. **Introduction to This Special Issue on Context-Aware Computing**. In: Human-Computer Interaction, 16:2-4, 2001.

WEISER, M. **The computer for the 21st century**, 1991. Disponível em: <http://www.scientificamerican.com/article/the-computer-for-the-21st-century/>. Acesso em: novembro de 2015.

WORTHAM, J. **Will Google's personal assistant be creepy or cool?** In: Bits, The New York Times, 2012. Disponível em: https://bits.blogs.nytimes.com/2012/06/28/will-googles-personal-assistant-be-creepy-or-cool/?_r=3. Acesso em: março de 2017