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Anexo 1

Roteiro das entrevistas

Saber o que o docente pensa sobre tecnologia

Saber se ele estava na universidade quando começou o uso do Second Life

Saber como era o ambiente da organização antes do uso do SL

E quando este entrou, o que mudou

Usuário do Second Life desde quando

Saber como ocorre as interações com as pessoas/avatars no SL

Saber como ele vê as interações dos alunos dentro do SL

Saber o que ele pensa sobre usar o SL

O SL...

Saber como ele percebe as tecnologias voltadas para educação.

Saber as razões para o uso do SL

Saber como a pessoa dava aula antes de passar a usar o SL

Pedir para que ela opine se sentiu diferença no seu jeito de dar aula

Saber pelo usuário, que vantagens ele vê no uso do SL

E as desvantagens

Como administra as aulas dadas no SL

Saber se ele percebe semelhanças do SL com o mundo real, valorizando a aprendizagem. Se sim, verificar como

A percepção dele sobre o que a escola/organização pensa a respeito do uso do SL

Como ele percebe o uso do SL pelos colegas e alunos

Como ele percebe o não uso do SL pelos colegas e alunos

Como ele percebe a reação das outras pessoas em relação ao SL? E em tecnologia em geral?

O que ele pensa sobre como a organização deve se comportar para apropriar /integrar a tecnologia em seu ambiente.